

Blender controls

View controls	MAC	PC
rotate view:	hold option, click and drag	hold alt, click and drag
zoom view:	hold option + ctrl, click and drag OR 2-finger scroll	hold alt + ctrl, click and drag OR middle mouse button scroll
pan view:	hold option + shift, click and drag	hold alt + shift, click and drag
front view:		num pad 1
side view:		num pad 3
top view:		num pad 7
camera view:		num pad 0
toggle perspective/ orthographic view:		num pad 5

Object manipulation controls

MAC

PC

select object:

ctrl+click
OR
2-finger click

right click

select multiple
objects:

B, then click and drag

select/deselect all
objects:

A

delete selected
objects:

X

duplicate selected
objects:

ctrl+D

move:

G

scale:

S

rotate:

R

Other controls
for edit mode

MAC

PC

extrude selection:

E

merge selected
vertices:

option+M